



Mayor Elizabeth Olson
Council Member Durwin Tomperi
Council Member Dan Warmbold
Council Member Mike Netland
Council Member Jody Bjornson

**City of Menahga
Special/Work Session Meeting
Monday, August 26, 2024**

6:00 pm

City Council Chambers
115 2nd Street NE
Menahga MN 56464

www.cityofmenahga.com

Agenda

- a. Call to Order
- b. Roll Call
- c. Pledge of Allegiance
- d. DNR Oak Wilt Analysis
- e. Department Reports
 - Fire – Dave Kicker
 1. Monthly Report
 2. Sourcewell Grant New Jaws (25% Match) Discussion
 3. Chaplain for Fire Department Discussion
 - Police – Amy Lane
 1. Monthly Report
 - Public Works/Streets – Ron Yliniemi
 1. Monthly Report
 2. Patch Manhole – Howard’s Driveway
 - Liquor Store – Heather Shepersky
 1. Monthly Report
 - Greenwood Connections – Laura Ahlf
 1. Monthly Report and Financials

- Park/Beach/Mowing/Building Maintenance – Bryan Soukup & Ralph Cox
 1. Monthly Report
- Administration – Brett Gagnonpalick
 1. Monthly Report – July Budget YTD Rev-Exp, Check Reconciliation, Cash and Investments - FYI
 2. Water & Sewer Disconnect Policy
 3. Wadena County Public Notice – Amend Zoning Ordinance - FYI

f. New Business - None

g. Consideration of Bills

1. Batch #081324teamsters - \$276.00
2. Batch #082624checks - \$127,030.52

h. Budget 2025 Discussion

i. Meeting Adjournment

REMINDER:

- **Regular City Council Meeting September 9, 2024 at 6:00 pm**
- **Planning & Zoning Commission September 12, 2024 at 6:00 pm**
- **Fire Relief Assn. Meeting September 16, 2024 at 6:30 pm**

Comments from visitors must be informational in nature and not exceed five (5) minutes per issue. The City Council cannot engage in a discussion or debate in those five minutes but will take the information and find answers if that is appropriate. As part of the City Council protocol, it is unacceptable for any speaker to slander or engage in character assassination at a public council meeting.

Anyone wishing to speak must be recognized by the presiding officer.

We ask that once the meeting is over, everyone leave the building so it may be locked.